



Community resources game



This sequence is intended as a framework to be modified and adapted by teachers to suit the needs of a class group.

Resources needed

- Community resources game – Playing cards (one set per group of 4 students)
- Community resources game – Recording sheet (one copy per group)
- Community resource game – Teacher instructions

Suggested activity sequence

- 1 Use a *grouping strategy* to organise students into groups of 4.
- 2 Give each group a set *Playing cards* (ensure each group member has a different coloured set of cards).
- 3 Groups will need access to a *Recording sheet*.
- 4 Use the *Game instructions* to explain how the game is played.
- 5 Follow the game instructions to facilitate the game.

Note: It is important that at the end of each round, each group shares their results with the class and time is given to comparing results and groups contributing ideas on their observations.

- 6 When students have finished playing the game, debrief. Possible discussion questions include:
 - What happened throughout the game? Did people contribute more or less to the community pot as the game progressed? Why do you think this was the case?
 - Is there conflict between looking out for oneself and acting in the community interest?
 - How does the game relate to taxes? What happens if nobody contributes to the public good?
 - At what point in the game did you realise some players were doing better than others in terms of their bank balances? How did you feel about this? (if appropriate, introduce the concept of free riders).
 - How do the taxes we pay today benefit us in the future? Give examples.