Government decisions game



This sequence is intended as a framework to be modified and adapted by teachers to suit the needs of a class group.

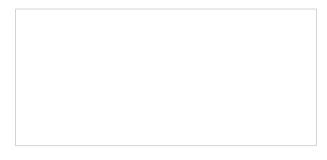
Resources needed

- What is the government Budget? Video
- Government decisions game Decision cards (one set for every 6 students)
- Government decisions game Recording sheet (one for each group)
- Government decisions game -Instructions
- Writing paragraphs in Commerce Model
- Writing paragraphs in Commerce -Visualiser

Suggested activity sequence

1 Play: This video explains how the government prepares a Budget each year to show how the tax collected will be spent.

What is the government Budget?



Go to taxsuperandyou.gov.au and search for 'what is the government budget video'.

2 Discuss with students key terminology and as a class define each term. If possible, write these on the board for students to copy.

Key terms

- Australian Government Budget
- Tax revenue
- Tax spending
- What the government spends its money on.
- 3 Organise students into groups of 6.
- Give each group a set of Cards.
- Each group will also need one Recording sheet.
- 6 Use the Game instructions to explain to students how to play the game.
- 7 When students have finished playing the game, decide on the winning team.
- 8 Debrief with students. Possible discussion auestions include:
 - Was it difficult to make decisions on how to spend taxpayers' money?
 - Which budget categories did you spend more money on? Why did you choose these categories?

Australian Government Australian Taxation Office

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- When governments make spending decisions, there are trade-offs. What were your team's trade-offs? What did you spend less money on? Why?
- Which teams ran out of money to spend?
- What does this tell you about the decisions governments have to make?
- Why can't citizens have everything they want?

9 Students write a paragraph explaining how tax revenue is spent and the trade-offs associated with government decisions.

If necessary, refer students refer to the Writing paragraphs in Commerce model, or teach them explicitly using Writing paragraphs in Commerce visualiser.